

Elyonim veTachtonim

 elyonimvetachtonim.project.uj.edu.pl/en_GB/categories/topics

Topic

Topic is understood as a subject tackled by the given unit. Each unit can be tagged with more than one topics. The topics are organized in a tier system consisting of general and more specific subjects.

Below is the the list of all the topics. The intendations serve to denote the tier of the given topic:

#1st tier

#2nd tier

#3rd tier

The tags belonging to the first tier are presented in the thematical order, while the tags belonging to the second tier and above are presented in the alphabetical order. Every topic is defined by means of an abstract ideal type.

The features of the SEs

#aboutentities – the unit speaks about the abstract features of the SE.

- #appellation – the name of a SE appears as a part of a divine appellation.
- #hierarchy – the unit speaks about the internal ranking of the SEs.
 - #council – a deity consults certain matters with a lesser SE.
 - #cult – a SE is distinguished by being the addressee of exaltation and sacrifices.
 - #praise – a SE praises a deity.
- #hybrid – a SE is denoted with various terms signifying different types or classes.
- #identification – a SE is identified (directly or indirectly) with another one or as belonging to a given type.
- #image – the unit speaks about an artificial representation of a SE.
- #proverbial – a SE is used as or in a figure of speech.
- #teaching – a piece of information transmitted in the unit is put in the mouth of a SE.

#description – the unit contains a depiction of the morphological qualities of a SE.

- #comparison – an analogy is drawn between a SE and a human, an animal or an inanimate phenomenon.
 - #anthropomorphic – a SE is compared to a human.
 - #reification – a SE is compared to an inanimate object or phenomena.
 - #simile – a human is compared to SE.
 - #theriomorphic – a SE is compared to an animal or possesses animal features.
- #perception – the portrayal of a SE puts emphasis on the specific modus of perception.
 - #audial – the audial features of a SE are considered.
 - #olfactory – the odours emitted by a SE are considered.
 - #visual – the appearance of a SE is considered.
- #characterization – the unit speaks about the specific details of a SE's appearance.
 - #accessories – a SE possesses some items.
 - #chameleon – a SE can alter its appearance.
 - #colossus – a SE is massive.
 - #disguise – a SE appears in a camouflage.
 - #multitude – SEs are exceedingly numerous.
 - #nature – the unit speaks about the nature of a SE.
 - #physiology – the unit speaks about physiological needs of a SE.
 - #eating – a SE eats.
 - #crying – a SE cries.
 - #copulating – a SE copulates.
 - #onomastic – the unit explains the meaning of the name of a SE.
 - #voracity – a SE is ravenous.

#proficiency – a SE has knowledge or skills, important for humans' wellbeing.

- #dominion – a SE has power over a certain domain.
 - #aquatic – a SE controls the flow of water.
 - #precipitation – a SE controls precipitation.
 - #fire – a SE controls fire.
 - #fulmination – a SE controls lightning and storm.
 - #temperature – a SE evokes low or high temperatures.
 - #wind – a SE controls the flow of air.

- #knowledge – a SE possesses important knowledge.
 - #angelology – the knowledge concerns the class of angels.
 - #anthropology – the knowledge concerns humans.
 - #cosmology – the knowledge concerns the world.
 - #demonology – the knowledge concerns the class of demons.
 - #divination – the exact contents of knowledge are not specified.
 - #future – the knowledge concerns the prospective events.
 - #halakhist – the knowledge concerns halakhah.
 - #linguistic – the knowledge concerns lingual matters.
 - #prophecy – a SE transmits orders from a deity or causes a human to prophesise in the name of a deity.
 - #secret – the knowledge is labelled as covert and its contents are not specified.
 - #wealth – the knowledge concerns the location of material goods.
- #skill – a SE possesses an important competence.
 - #agility – a SE is swift and dexterous.
 - #craftsmanship – a SE has competences in a specific craft.
 - #doctor – a SE has medical skills.
 - #military – a SE has martial skills.
 - #undead – a SE (ghost) possesses a full set of cognitive skills.
 - #virtue – a SE has an unspecified skill.

#habitation – the unit speaks about the spatial and temporal whereabouts of a SE – also in a non-literal way.

- #abodeofdead – a SE inhabits the land of the deceased.
- #animal – a SE inhabits the body of an animal.
- #baths – a SE inhabits a bathhouse.
- #body – a SE inhabits human’s body or its close vicinities.
- #bridge – a SE inhabits a bridge.
- #cemetery – a SE inhabits a burial ground.
- #everywhere – a SE is omnipresent.
- #food – a SE inhabits comestibles.
- #heaven – a SE inhabits heavenly court.
 - #throne – a SE inhabits the proximity of the divine throne.
- #house – a SE inhabits human’s dwelling.
- #mountains – a SE inhabits mountains.
- #night – a SE is nocturnal.
- #palace – a SE inhabits a royal building.
- #privy – a SE inhabits a toilet.
- #road – a SE inhabits a road.
- #ruins – a SE inhabits an abandoned place.
- #school – a SE inhabits a school or academy.
- #shades – a SE inhabits a shadow.
- #synagogue – a SE inhabits a synagogue.
- #temple – a SE inhabits the Jerusalem temple.
- #trees – a SE resides in the trees and other perennial plants.

- #water – a SE inhabits water.

#genesis – the unit speaks about the creation of entities, ranging from their formation to the designation to specific functions.

- #angelogony – the unit speaks about the creation of an angel.
- #cosmogony – a SE participates in the creation of the world.
- #demonogony – the unit speaks about the creation of a demon.
- #monstrogony – the unit speaks about the creation of a monster.

The relationships between SEs and humans

#spheresoflife – the unit speaks about the presence of the SE in various domains of humans' life.

- #birth – a SE is associated with conception, prenatal development, birth and the early stages of life.
- #cosmogony – a SE appears in the context of the creation of the world.
- #cuisine – a SE is associated with food.
- #death – a SE is associated with death.
- #economy – a SE is associated with material wealth.
- #eschatology – a SE is associated with the end of the world and post-mortem existence.
 - #apocatastasis – a SE returns to a god.
 - #endofday – a SE appears in eschatological times.
 - #reincarnation – a SE undergoes reincarnation.
 - #resurrection – a SE is associated with resurrection.
 - #underworld – the unit speaks about the post-mortem existence.
- #evacuation – a SE is associated with defecation or urination.
- #festivals – a SE is associated with a religious festival.
 - #pesach – a SE is associated with the Passover.
 - #roshhashanah – a SE is associated with the New Year.
 - #sabbath – a SE is associated with sabbath.
 - #sukkot – a SE is associated with the Feast of Tabernacle.
 - #yomkippur – a SE is associated with the Day of Atonement.
- #halakhah – a SE is associated with halakhah, cult and theology.
- #marriage – a SE is associated with the marital life.
- #masturbation – a SE is associated with masturbation.

- #medicine – a SE is associated with medicine, as responsible for evoking a given condition, helpful in combating it or repellable with medical means.
 - #blindness – a SE is associated with an ophthalmological disorder.
 - #fever – a SE is associated with fever.
 - #hygiene – a SE is associated with hygiene.
 - #mental – a SE is associated with a psychiatric and neurological disorder.
 - #plague – a SE is associated with an epidemic disease.
 - #skin – a SE is associated with a dermatological disease and body deformation.
 - #suffering – a SE is associated with an unspecified medical condition.
- #sex – a SE is associated with sexual life.

#cooperation – a SE collaborates with a human belonging to “us”.

- #affliction – a SE agonizes humans’ enemies.
- #exchange – a SE helps human in exchange for something.
- #healing – a SE heals a human.
- #help – a SE helps human in an unspecified way.
- #information – a SE shares knowledge with a human.
- #intercession – a SE addresses a god on behalf of a human.
- #petition – a human inquiries a SE for intercession.

#antagonism – a SE distresses a human belonging to “us”.

- #hurt – a SE torments a human.
- #jealousy – a SE expresses jealousy about a human.
- #juridical – a SE castigates moral qualities of a human.
- #possession – a SE controls a human’s or an animal’s behaviour.
- #power – the unit speaks about the power in the relationships.
 - #conflict – a SE and a human try to dominate each other.
 - #control – a SE is subjugated either by a human or by a god.
 - #submission – a SE dominates a human.
- #provocation – a human challenges a SE.
- #test – a SE tests a human.
- #trick – a human deceits a SE to attain benefits;

#apotropaic – a human uses some means to get away from, repel, destroy or dominate a SE.

- #amulet – a human affects a SE by means of an amulet.
- #avoidance – a human evades confrontation with a SE.
- #assistance – a human fends off a SE with the help of another SE.
- #binding – a human disables or immobilizes a SE.
- #circumcision – a human affects a SE by means of circumcision.
- #citation – a human affects a SE by means of a biblical quotation.
- #decency – a human affects a SE by being righteous.
- #incense – a human affects a SE with a fragrant substance.

- #invocation – a human asks a SE for assistance against another SE.
- #light – a human affects a SE with light.
- #magic – a human affects a SE by acting on another object.
- #mezuzah – a human affects a SE with mezuzah.
- #name – a human affects a SE with a divine name.
- #noise – a human affects a SE by making noise.
- #pairs – a human refrains from doing things in even numbers in order to avoid provoking a SE.
- #passing – a human transfers through or remains behind a certain point, which cannot be passed by a SE.
- #plurality – a human seeks or attains companionship of other humans (or their substitutes) to affect a SE.
- #prayer – a human prays to affect a SE.
- #purification – a human affects a SE by maintaining personal hygiene.
- #sign – a human possesses a mark either organic or artificial which affects a SE.
- #spell – a human affects a SE by uttering or writing a non-biblical phrase.
- #study – a human affects a SE by studying Torah or Mishnah.
- #tefillin – a human affects a SE with tefillin.
- #torah – a human affects a SE by possessing a scroll of Torah or its part.
- #tzitzit – a human affects a SE with *tzitziyot*.